

LeDuck's Set 7.0 Meta Sheet

[Twitch](#)



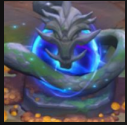
[Youtube](#)



[Twitter](#)



Set 7.0 Mechanics



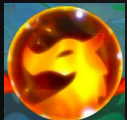
Treasure Dragon Table



Pirate Mirage



Augment Rates



Orb Drop Rates

Loaded Dice



Party Favors



Cosmic Gift



Golden Egg





Mirage Variations

Dawnbringer's Determination

Strong Heal, focus on Warmog and 3 Star Nunu.
Don't build sustain items.

Electric Overload

Chance for AoE Magic Damage. Just a small
damage boost, not worth committing.

Pirate's Greed

Gives Chest with gold after each player combat.
Run in early game to increase economy, don't
commit and remove somewhere in Stage 3.

Spellsword's Enchantment

Mirage units gain AP with every attack until rest of
combat. Useful for Daeja.

Warlord's Honor

Mirage units gain HP/AP with increased effect for
winning fights. Useful for Nunu/Daeja/Yone.

Executioner's Edge

Mirage units will critical strike on low HP targets.
Gives Spell Crit once in HP range. Works well with
Yone/ Daeja/Yasuo.

Duelist's Dexterity

Gives high Attack Speed, works well with Yone*3 or
Daeja. Don't need Guinsoo's Rageblade

Item Shortcuts



AA = Archangel's Staff



BB = Blue Buff



BT = Bloodthirster



BV = Bramble Vest



DB = Deathblade



DC = Dragon's Claw



EoN = Edge of Night



FH = Frozen Heart



GB = Hextech Gunblade



GS = Giant Slayer



HoJ = Hand of Justice



IE = Infinity Edge



JG = Jeweled Gauntlet



LW = Last Whisper



QSS = Quicksilver



RB = Guinsoo's Rageblade



RFC = Rapidfire Cannon



RH = Runaan's Hurricane



TR = Titan's Resolve



SP = Gargoyle Stoneplate



WM = Warmog's Armor



ZH = Zeke's Herald



MOM = Mogul's Mail



AXE = Draven's Axe



GEM = Needlessly Big Gem



GOS = Goldmancer's Staff



GAM = Gambler's Blade



INV = Determined Investor

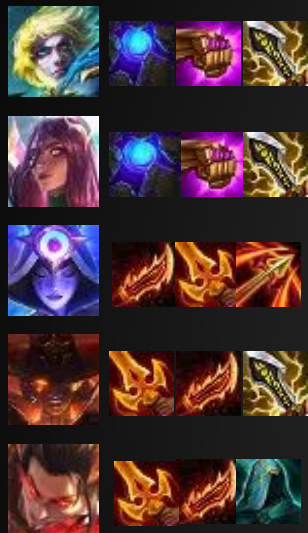


DIA = Diamond Hands

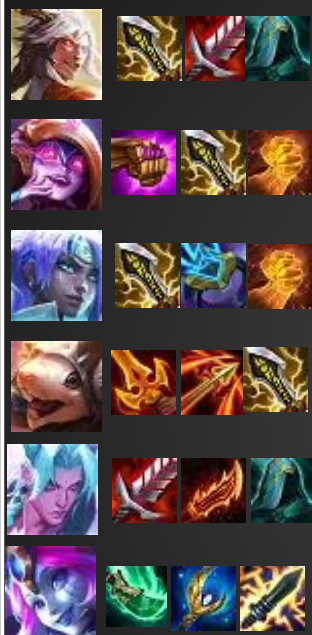


COC = Crown of Champions

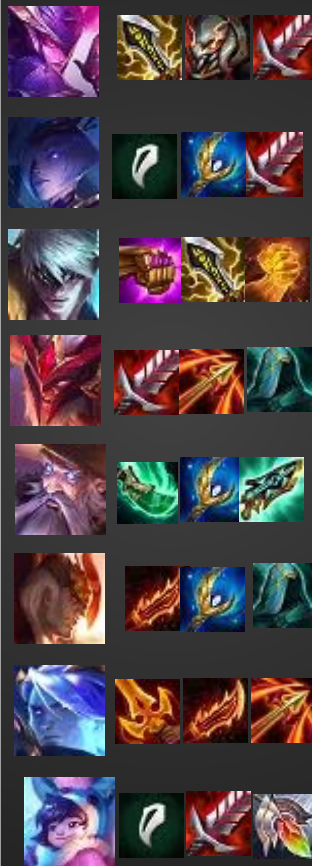
Tier 1



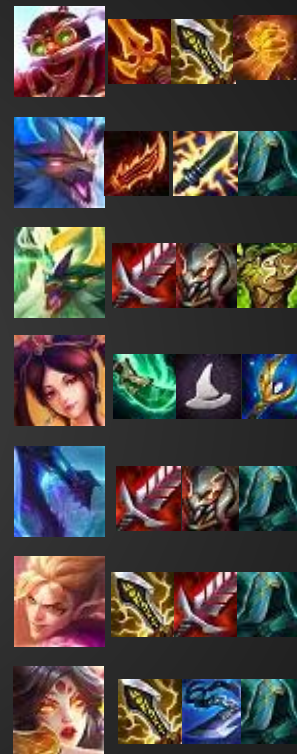
Tier 2



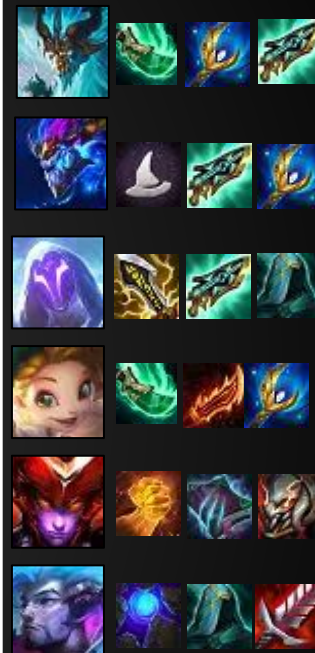
Tier 3



Tier 4



Tier 5



Carry Items

Patch 12.11 / Last Update: June 16th

S Tier

Xayah Carry

Scalescorn Reroll

Ezreal Reroll

Nidalee Reroll

Ao Shin Carry

A Tier

Varus Carry

Mage Aurelion

8 Mirage

Corki Carry

Yone Reroll

Sett Reroll

B Tier

Syfen Carry

Twitch Reroll

WoW Dragons

6 Jade 3 Mystic

Dragonmancer Lee

Dragonmancer Nunu

B Tier

Whisper Daeja

Revel Daeja

Astral Mages

Gold Assassins

Dragonmancer Swain

Tip of the Day

Use Match History at the top of your screen after Stage 4 to find correct opponent from Future Sight and press Space Bar to fix wrong lighting for your Map skin.



[Return to Tier List](#)

Xayah Carry

[S]

[Board Link](#)

Carry: Xayah

Gameplan: Open with Trainer/Cannoneer, swap to Xayah once you find her. Instead of Guild you can run Frontline with Idas or 6 Ragewing with Shyvana

Core Items: IE, GS + QSS/RB/RH



Key Augments: Pandora's Bench, Portable Forge, Press the Attack, Weakspot

[Return to Tier List](#)

Scalescorn Reroll

[S]

[Board Link](#)

Carry: Olaf

Gameplan: Rush 4

Scalescorn, push LVL 7 and try to 3 Star your entire board. Can push to LVL 8 with Olaf*3 and look for Pyke. Cut Lilia if you have Heart/Emblem. Olaf is VERY GOOD with Assassin Emblem

Core Items: QSS,BT + RH/RB



Key Augments: Titanic Strength, Scalescorn Heart/Crest, Trade Sector, Assassin Crest

[Return to Tier List](#)

Ezreal Reroll

[S]

[Board Link](#)

Carry: Ezreal

Gameplan: Don't level, eco up to 50g, slow roll with LVL 5 through Stage 3, all in in 4-1 to find remaining 3 stars, push for LVL 8 and add Shi Oh Yu / Yasuo

Core Items: BB/JG/IE or AA/GB/Shiv

Key Augments: Blue Battery >>> High Roller, Trade Sector, Think Fast

[Return to Tier List](#)



Nidalee Reroll

[S]

[Board Link](#)

Carry: Nidalee

Gameplan: Roll for Nidalee
3 Star in 3-1 with 3 Astral
and push for LVL 8 and add
6 Jade with Shi Oh Yu or 6
Shapeshifter with Shyvana

Core Items: DB/RB +
RH/QSS/GS



Key Augments: Trade Sector, Think Fast, Beast's Den, Shapeshifter Heart

[Return to Tier List](#)

Ao Shin Carry

[S]

[Board Link](#)

Carry: Ao Shin

Gameplan: Run early Trainer, item dump Ryze, push for fast LVL 8, add Sona or Bard with LVL 9. Can swap into 4 Evoker with Emblem

Core Items: Shojin, GB + AA/Raba



Key Augments: Evoker Crest, Ancient Archives 1+2, Second Wind

[Return to Tier List](#)

Sett Reroll

[A]

[Board Link](#)

Carry: Sett

Gameplan: Roll for Sett 3 Star, push LVL 8 and add 9 Ragewing. Heavily relies on Scorch/Tantrum Augment

Core Items: DB, RB, QSS



Key Augments: Scorch, Tantrum, Ragewing Heart/Crest/Crown

[Return to Tier List](#)

Mage Aurelion

[A]

[Board Link](#)

Carry: Aurelion

Gameplan: Aim for early Mage Emblem, item dump Ryze. Can also play 6 Astral with Vlad/Nami

Core Items: Rabadon, GB, Mage Emblem



Key Augments: Mage Crest, Ancient Archives 1+2, Urf Grab Bag

[Return to Tier List](#)

Varus Carry

[A]

[Board Link](#)

Carry: Varus

Gameplan: Play 3 Astral, push for LVL 7 and all-in for Varus 3 Star in Stage 4-2. Push LVL 8 and add final Bruiser. Can run 2 Swiftshot with Lulu/Bard

Core Items: RB + DB/RH/IE



Key Augments: Intercosmic Gifts, Trade Sector

[Return to Tier List](#)

Yone Reroll

[A]

[Board Link](#)

Carry: Yone / Yasuo

Gameplan: Roll for Yone/Shen/Braum/Olaf with LVL 6. Push LVL 8 after Yone*3 and look for Yasuo. Can add Pyke with LVL 9

Core Items: QSS, RB + BT/GB



Key Augments: Combat Training, Preparation, Trade Sector

[Return to Tier List](#)

8 Mirage

[A]

[Board Link](#)

Carry: Daeja

Gameplan: Don't commit with Pirate/Electric Mirage. Open with Ezreal or Yone as item dump, push to LVL 8. Can play Braum, Ornn or Hecarim as Filler unit. Needs Yasuo*2 in late game

Core Items: RB, QSS, Mirage Emblem

Key Augments: Mirage Heart/Crest/Crown, Hallucinate, Ancient Archives 1+2

[Return to Tier List](#)



Corki Cannoneer Carry

[A]

[Board Link](#)

Carry: Corki

Gameplan: Open with 3 Trainer, item dump on Senna/Tristana until you find Corki. Push for LVL 8, replace Heimer after Nomsy*4

Idas Items: SP, WM, DC, BV, RDM, TR, MOM

Corki Items: GS, DB, IE, QSS, HoJ, AXE, RB



Key Augments: Hot Shot, Combat Training, Pandora's Bench

[Return to Tier List](#)

WoW Dragons

[B]

[Board Link](#) [Board Link Ranged](#)

Carry: Dragons

Gameplan: Aim for 3 or 4 Dragons in late game. Can either play Melee focused with Syfen/Shi or with Daeja in backline

Core Items: QSS, DC + RB/BT/TR

Key Augments: Dragon Alliance, Dragon Horde

[Return to Tier List](#)



Syfen Carry

[B]

[Board Link](#)

Carry: Syfen

Gameplan: Item dump on Yone/Olaf until you find Syfen. Aim for 4 Bruisers, can go 8 Whisper but not necessary. Late game add Pyke and Bard

Core Items: QSS, TR, BT



Key Augments: Titanic Strength, Whisper Heart/Crest/Crown, Big Friend

[Return to Tier List](#)

Gold Assassins

[B]

[Board Link](#)

Carry: Pyke

Gameplan: Should have GOS as first Shimmer item (2nd is still possible). Can open Idas + Swiftshot or item dump Kayn, rush for LVL 8. Swap to Pyke once you find him

Core Items: GOS, IE, QSS

Key Augments: Shimmerscale Heart, Assassin Heart/Crest, Thrill of the Hunt, Celestial Blessing

[Return to Tier List](#)



Guild Assassins

[B]

[Board Link](#)

Carry: Diana / Talon / Pyke

Gameplan: Can commit with early Guild or Assassin Emblem. Push for LVL 8, roll for Diana*3 and look for Pyke/Bard. Without Emblem replace Sejuani for Qiyana

Core Items: TR, IE, Guild Emblem

Key Augments: Guild Crest, Ancient Archives 1+2, Gear Upgrades, Assassin Crest

[Return to Tier List](#)



Elise Reroll

[B]

[Board Link](#)

Carry: Elise

Gameplan: Item dump
Nidalee until you find Elise.
Push LVL 7 or LVL 8 and roll
for Elise 3 Star. Thresh gets
replaced by Pyke. BT over
TR if no Healing Augment

Core Items: QSS, TR, RB



Key Augments: Thrill of the Hunt 2, Beast's Den

[Return to Tier List](#)

Twitch Reroll

[B]

[Board Link](#)

Carry: Twitch

Gameplan: Roll for Twitch 3 Star with LVL 6. Push for LVL 8 after and add more Frontline. Can play Idas in Frontline instead of Bruiser

Core Items: DB, RH, BT, HoJ



Key Augments: Combat Training, Loot Master, Gear Upgrades, Guild Heart/Crest

[Return to Tier List](#)

6 Jade 3 Mystic

[B]

Board Link

Carry: Shi Oh Yu / Yasuo

Gameplan: Play strong early game, rush for LVL 7 and stabilize with Shi Oh Yu 1 Star. Push LVL 8 and add Bard / Yasuo. Can go for 9 Jade with Augments

Core Items: BT, TR, WM



Key Augments: First Aid Kit, Big Friend, Portable Forge

[Return to Tier List](#)

Dragonmancer Lee Carry

[B]

[Board Link](#)

Carry: Lee

Gameplan: Roll for Lee*3 with LVL 7 or LVL 8. Look for Yasuo in late game, use Dragonmancer Emblem to replace Sett for useful unit

Core Items: JG, IE, HoJ



Key Augments: Axiom Arc, Thrill of the Hunt, Eye of the Storm, Celestial Blessing, Jeweled Lotus

[Return to Tier List](#)

[B]

Carry: Nunu

Gameplan: Can commit with early Dragonmancer Emblem. Item dump on Taric/Vlad/Elise etc until you find Nunu. Roll for Nunu 3 Star with LVL 7

Core Items: Dragonmancer Emblem, BT + Defensive Item (RDM, SP, DC, BV, WM)



Key Augments: Dragonmancer Crest, Urf Item Grab Bag, Portable Forge

Return to Tier List

Dragonmancer Swain Carry

[B]

[Board Link](#)

Carry: Swain

Gameplan: Item dump Ezreal until you find Swain. Push LVL 7 and roll for Swain 3 star. Add Neeko with LVL 8. Replace Neeko for Shyvana at LVL 9

Core Items: QSS/RB/AA



Key Augments: Inspire, Best Friend, Scorch, Dragonmancer Crest

[Return to Tier List](#)

Whisper Daeja

[B]

[Board Link](#)

Carry: Daeja

Gameplan: Commit with early Whisper Emblem. Use Anivia as item dump until you find Daeja

Core Items: RB, QSS, Whisper Emblem



Key Augments: Whisper Crown, Ancient Archives 1+2

[Return to Tier List](#)

Revel Daeja

[B]

[Board Link](#)

Carry: Daeja

Gameplan: Commit with early Revel Emblem. Use Anivia as item dump until you find Daeja

Core Items: RB, QSS, Revel Emblem



Key Augments: Revel Crown, Ancient Archives 1+2

[Return to Tier List](#)

Astral Mages

[B]

[Board Link](#)

Carry: Nami / Zoe / Aurelion

Gameplan: All-In for Nami*3 with LVL 6, push for LVL after and add Zoe or Aurelion in late game

Core Items: Shojin, AA/Rabadon + GB/JG



Key Augments: Mage Crest, Ancient Archives 1+2, Urf Grab Bag, Meditation, Ludens

[Return to Tier List](#)